



Friday Night  
at the  **ER**®



# Metalog Training Tools

High-quality, high-impact experiential learning tools for teams



**Challenge!**

# CultuRallye



Collect as many chips as possible.

## **How to play:**

- ✓ When it's your turn, roll both dice at the same time.
- ✓ The others perform the action on the die as fast as possible.
- ✓ If you're last, give chips to the dice roller in the number shown on the number die. **Only the dice roller can earn chips.**
- ✓ The person to the left will be the next dice roller.

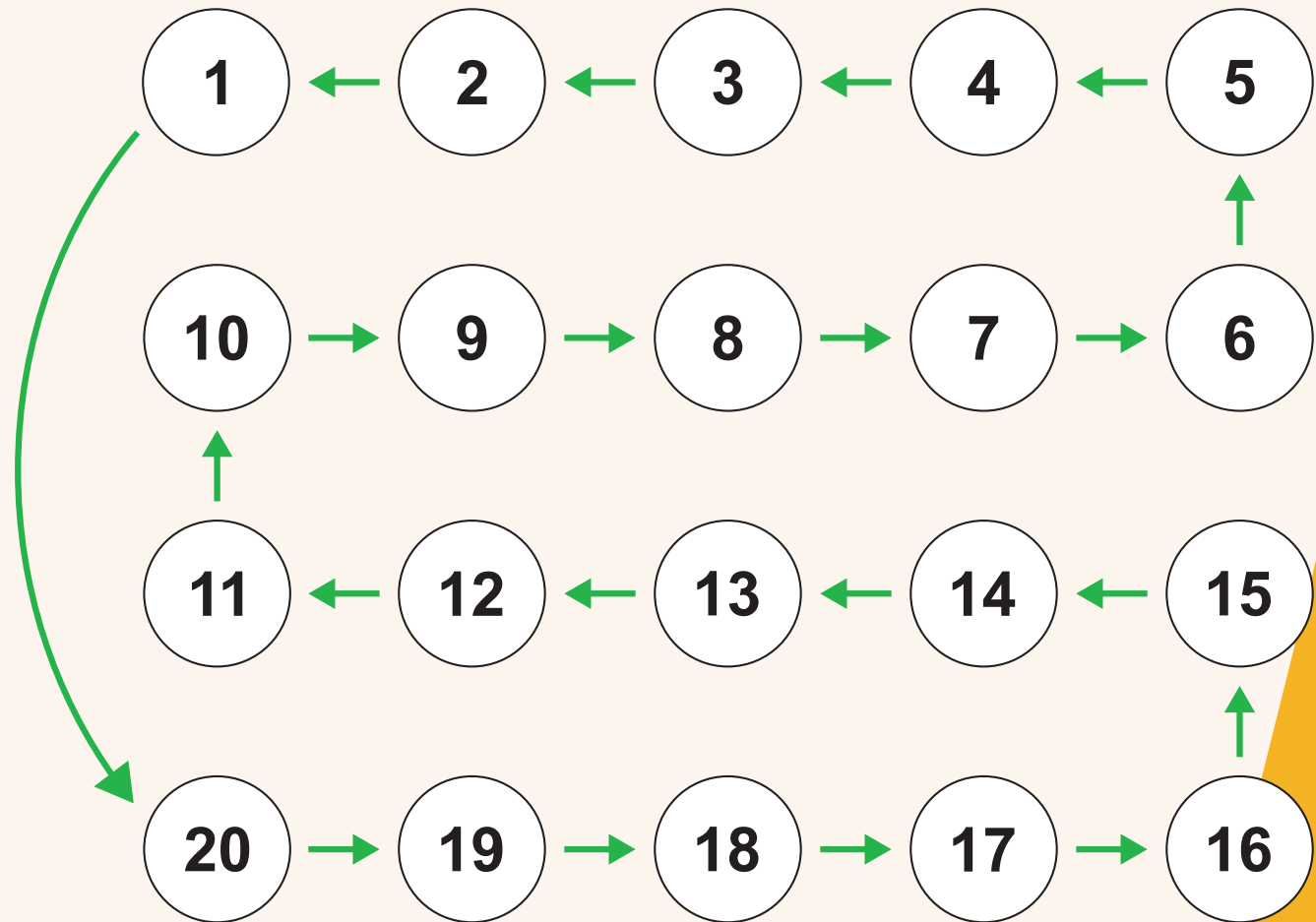


**Challenge!**

# CultuRallye

## Chip leaders move up

- Determine who has the most chips at your table
- The leader moves “up” a number (e.g., 5 → 4)



Reflection

# CultuRallye

## What happened?

- What was going on?
- What was your experience like?
- Did your behavior change over time?
- If one of the goals was to integrate newcomers, were you successful?

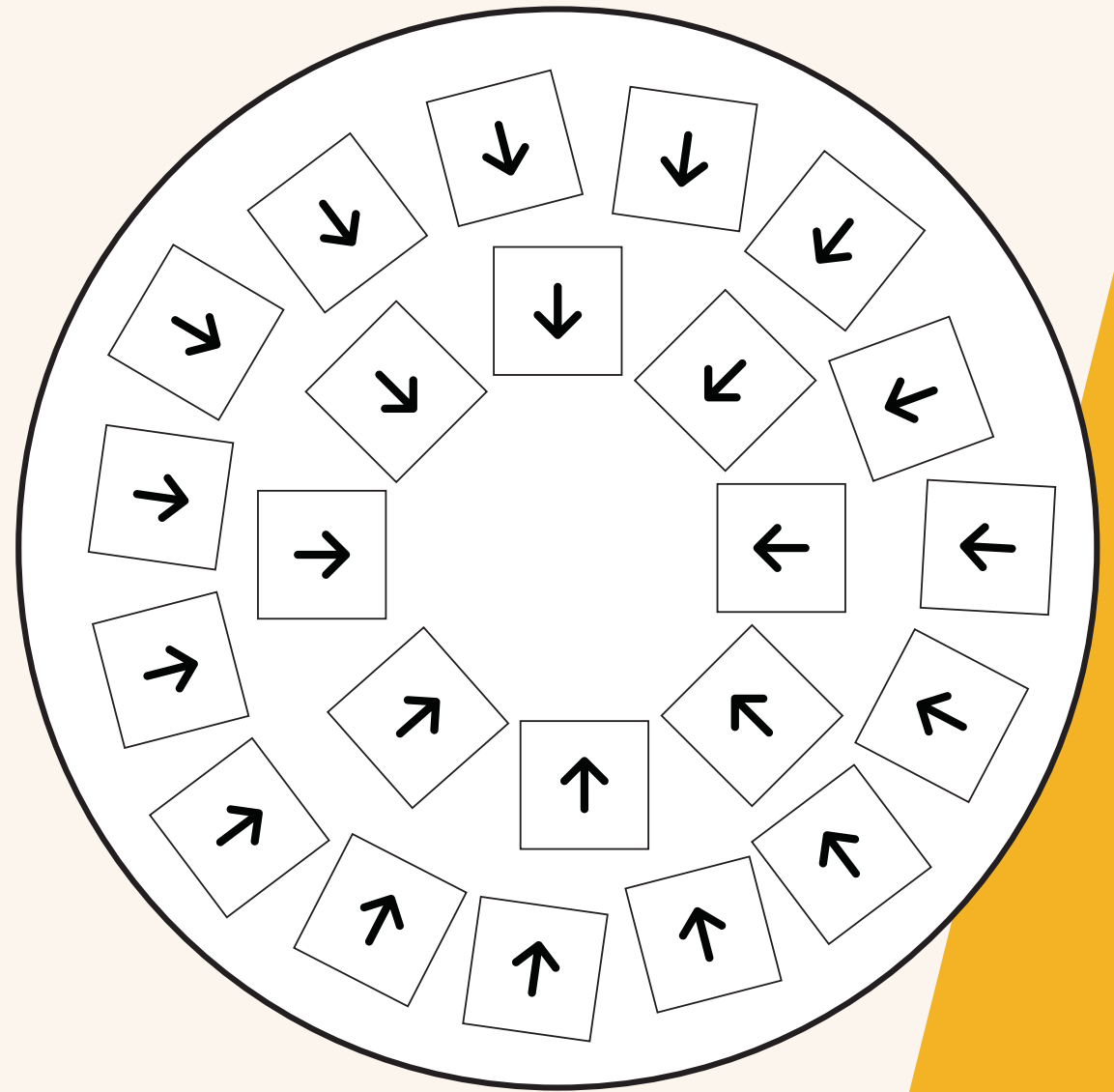


Interpretive storytelling

# Scenario Cards

## Lay the cards out face up

1. Move the dice and cups to the center
2. All cards should be visible
3. The tops of the cards should point toward the center



**Interpretive storytelling**

# Scenario Cards

## **Choose a card...**

1. Choose a card that represents how you felt during this activity.
2. Take turns explaining why you chose it.



**Interpretive storytelling**

# Scenario Cards

## **Choose a card...**

1. Choose a card that reminds you of an experience in your work or personal life.
2. Take turns explaining why you chose it.





## Variations and applications

# CultuRallye

### Goals

- Collect as many chips as possible.

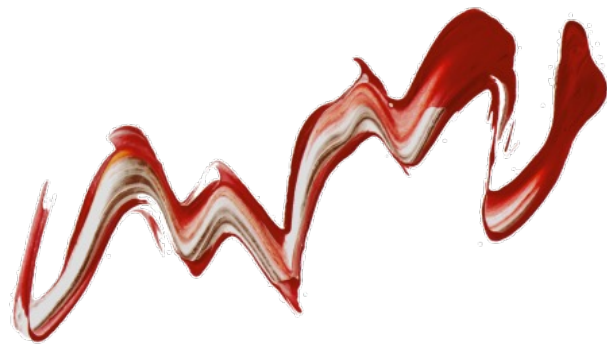
### Rules & Conditions

- Competitive (exclusionary) / cooperative (inclusive)
- Talking / no talking
- Most chips moves tables / Least chips moves tables
- Vary the number of chips people start with

### Contexts

- ?





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Training Tools USA

